

BRADLEY THOMAS

BRADLEY.STUART.THOMAS@PROTON.ME
GITHUB.COM/JAPEMASTERBRAD
RUISLIP MANOR, LONDON, HA4
07455 977 715

Trained **backend integrations** web developer specialising in **C#**. Highly motivated to develop and be immersed in all things technical. Originating from the film industry, having worked as a head of department in camera and lighting. The ingrained love for **problem solving** from this career translates fluently into the duties of a developer. Willing to be thrown into **new areas** of the field.

Experience in working within an **integration team** to **build new microservice components** that communicate with **APIs** for high profile clients who have high user numbers. Looking to join a team where I can assist in building and maintaining a system and using efficiency to make sure my team are . I am hard working and dedicated to my craft, therefore making sure a project sees completion is of high importance to me.

SKILLS

- Experience in C# libraries such as **Entity Framework, Moq, Newtonsoft JSON.NET, Blazor, BouncyCastle.**
- Experience in **Python** libraries such as **Pandas, TKinter, Folium, PyGame.**
- Experience in **Docker** to run a local development environment.
- Experience in building and storing requests in **Postman.**
- Working knowledge of **Windows, Mac OS, and Linux**-based systems - Experience in **C#, Python, SQL Server, PostgreSQL, MySQL.**
- Breaking down problems into a step-by-step process, to solve issues more efficiently.
- Experience in Microsoft Technologies like **Visual Studio, C#, ASP.NET, Azure Devops, 365.**
- Broad knowledge in **Adobe** Products (**Photoshop, After Effects, Audition, Premiere Pro, Media Encoder**)

EDUCATION

12 WEEK 'JUST IT' SOFTWARE DEVELOPMENT BOOTCAMP, LONDON
MAY 2022 – AUG 2022

- Using **Microsoft Teams** to attend classes on **HTML/ CSS, Javascript, MySQL, MongoDB, and Python.**
- Developed projects using web technologies (**HTML, CSS, JS**), software development (Python, C++), databases (MySQL, MongoDB).

RAVENSBORNE, LONDON
DIGITAL FILM PRODUCTION BA(HONS)
MAY 2015 – JULY 2017

- Studied professional camera systems.
- Developed understanding of technical processes/ high end cinema camera recording specifications.

EXPERIENCE

INTELLIGENT REACH, HAMMERSMITH
C# INTEGRATIONS DEVELOPER
SEPT 2022 – OCT 2023

- Working within a scrum team to plan and execute the development of new solutions for the company.
- Writing C# code with ASP.NET to build Microservices.
- Working with encryption algorithms to build out API calls.
- Working with SQL Server to store data related to company operations.
- Using Postman to plot out requirements for API calls.
- Test Driven Development with MSTest

ACTORS STUDIO, PINWOOD STUDIOS
DIRECTOR OF PHOTOGRAPHY & AC
MAY 2015 – FEB 2022

- Understanding cinema cameras and lighting systems to technically executive a creative brief.
- Directing a crew to safely and efficiently carry out my technical plans.
- Troubleshooting technical issues on the spot whilst working on high pressure sets with little room for error and little time.
- Completing the entirety of post production -
Assembly: Adobe Premiere Pro/ DaVinci Resolve
Sound Design: Adobe Audition/ DaVinci Resolve Fairlight
Colour grading: DaVinci Resolve Colour
Use of codec knowledge required for use of the above.

'APRIL'S FOOLED' – DIRECTED BY RICHARD LYNN
PINWOOD STUDIOS
DIRECTOR OF PHOTOGRAPHY
JAN 2022 – SEP 2023

- Building technical plans to complete shooting in varying locations.
- Researching and creating a equipment order to fulfill specialist specifications required for project with planning for efficiency using a skeleton crew.
- Completion of the edit, VFX and full colour grade of the film to fulfill director's needs and fixing any technical errors.

'KILLING JAR' – DIRECTED BY CLARE DAVIDSON & WILL FREEMAN
DIRECTOR OF PHOTOGRAPHY
FEB 2021 – MAY 2021

- Building technical plans to complete a fast paced shoot in a mansion with limited resources.